

Exam ID1018 19 March 2014 — required part:  
solutions

ID1018

July 9, 2014

# Exam — required part: solutions

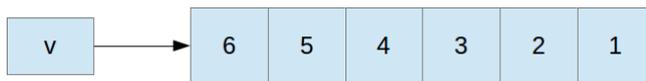
## Tasks

Task 1 (1 point + 1 point)

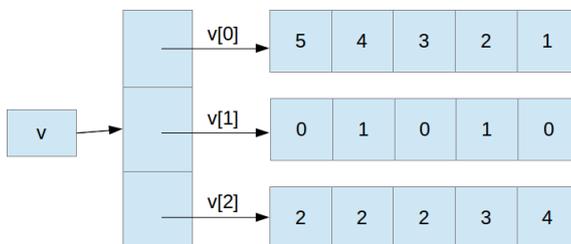
a) (1 point)



b) (1 point)



Task 2 (3 points)



### Task 3 (2 points + 1 point)

a) (2 points)

```
// angle accepts the sides of a triangle and returns the
// angle (in degrees) opposite the first side.
public static double angle (double a, double b, double c)
{
    double    cosAlfa = (b * b + c * c - a * a) / (2 * b * c);
    double    alfa = Math.toDegrees(Math.acos(cosAlfa));

    return alfa;
}
```

b) (1 point)

```
double    vin = angle (2.5, 4.0, 3.5);
```

### Task 4 (2 points)

```
// min accepts a non-empty, twodimensional vector of integers
// and returns the least integer in the vector.
public static int min (int[][] v)
{
    int    m = v[0][0];
    for (int i = 0; i < v.length; i++)
        for (int j = 0; j < v[i].length; j++)
            if (v[i][j] < m)
                m = v[i][j];

    return m;
}
```

### Task 5 (3 points)

$i$	$x_i$	$m$	$X_m$
1	7	1	7
2	3	1	7
3	2	1	7
4	8	4	8
5	9	5	9
6	10	6	10
7	4	6	10
8	1	6	10

## Task 6 (2 points + 1 points)

### a) (2 points)

```
// removeLeadingZeros accepts a non-empty character string
// of arbitrary length that only contains digits. In the
// beginning of the string there may be a run of zeros, but
// the string does not consist entirely of zeros. The
// method returns a new character string that contains the
// same digit sequence, but without the leading zeros.
public static String removeLeadingZeros (String digitSequence)
{
    int    pos = 0;
    while (digitSequence.charAt (pos) == '0')
        pos++;

    String rtnSequence = digitSequence.substring (pos);

    return rtnSequence;
}
```

### b) (1 point)

```
String digitSequence = "00000458009755";
String newDigitSequence =
    removeLeadingZeros (digitSequence); // "458009755"
```

## Task 7 (3 points)

```
Xaaaa
Bbbb
bbbB
```

## Task 8 (2 points + 2 points + 2 points)

### a) (2 points)

```
// toString returns the point's string representation.
// The returned string is on the form: [3.0, 4.0].
public String toString ()
{
    return "[" + this.x + ", " + this.y + "];"
}
```

### b) (2 points)

```
// equals returns true if the point has equal coordinates
```

```

// to a given point, otherwise false.
public boolean equals (Point p)
{
    return this.x == p.x  &&  this.y == p.y;
}

```

c) (2 points)

```

Point    p1 = new Point (1, 5);
Point    p2 = new Point (4, 2);

boolean  equality = p1.equals (p2);
String   s1 = p1.toString ();
String   s2 = p2.toString ();

```

**Task 9 (2 points + 2 points + 2 points)**

a) (2 points)

```

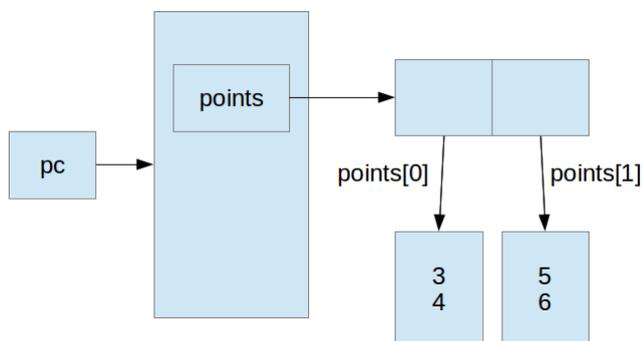
PointCollection  pc = new PointCollection ();
Point    p1 = new Point (3, 4);
Point    p2 = new Point (5, 6);
pc.add (p1);
pc.add (p2);

```

b) (2 points)

```
{ [x=3,y=4] [x=5,y=6] }
```

c) (2 points)



**Task 10 (1 point + 1 point + 1 point)**

**a) (1 point)**

The class `java.lang.Object` is a common superclass to all Java classes. Because of that, references of type `Object` can refer to objects of all types. The references in the vector `v` is of type `Object` and can therefore refer both to objects of type `String` and to objects of type `Color`.

**b) (1 point)**

RED  
GREEN  
BLUE

**c) (1 point)**

The reference `v[pos]` is of type `java.lang.Object` and can only call the methods present in class `Object`. The method `toString` is present, but the method `toLowerCase` is not. The methods `toUpperCase` and `toLowerCase` are defined in the class `java.lang.String` and can be called with a reference of type `String` (for example the reference `s` which is obtained through a type cast).